



Final Date Sheet End Semester Examination FALL-2024

Exam of one subject may be scheduled on more than one days. Students should verify their exam schedule through their admit cards.

Dept: Computer Games Development

Class: BSCGD-I

Day	Sun, 12 Jan 2025	Mon, 13 Jan 2025	Tue, 14 Jan 2025	Wed, 15 Jan 2025	Thu, 16 Jan 2025	Fri, 17 Jan 2025
Time	Subject	Subject	Subject	Subject	Subject	Subject
0900:1200		CS111-Programming Fundamentals	CS181-Applications of Information and Communication Technologies	CS111L-Programming Fundamentals Lab		HU124-Islamic Studies and Ethics
1300:1600		CS181L-Applications of Information and Communication Technologies Lab	CS111L-Programming Fundamentals Lab	CS181L-Applications of Information and Communication Technologies Lab	EL170-Functional English	
1700:2000	PH111-Applied Physics			MA114-Foundational Mathematics	PH111L-Applied Physics Lab	PH111L-Applied Physics Lab

Class: BSCGD-III

Day	Sat, 11 Jan 2025	Mon, 13 Jan 2025	Tue, 14 Jan 2025	Wed, 15 Jan 2025	Thu, 16 Jan 2025	Fri, 17 Jan 2025
Time	Subject	Subject	Subject	Subject	Subject	Subject
0900:1200			CS260L-Computer Networks Lab	CG203-Game Design Principles	CS216L-Data Structures Lab	CS260-Computer Networks
1300:1600	CS216-Data Structures				MA301-Probability and Statistics	
1700:2000		MA110-Calculus & Analytical Geometry	CS260L-Computer Networks Lab	CS216L-Data Structures Lab		CG203L-Game Design Principles Lab



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Class: BSCGD-IX

Day	Sat, 11 Jan 2025	Sun, 12 Jan 2025	Mon, 13 Jan 2025	Tue, 14 Jan 2025	Wed, 15 Jan 2025	Thu, 16 Jan 2025	Fri, 17 Jan 2025
Time	Subject	Subject	Subject	Subject	Subject	Subject	Subject
0900:1200				GM231-3D Design and Modelling	CG201-Game Design Principles	CS214L-Data Structures & Algorithms Lab	CS360-Computer Networks
					GM200-Fundamental of Game Design		
1300:1600	CS214-Data Structures & Algorithms		GM318L-UI/ UX Design and Development Lab	GM110L-Computer Graphics and Visual Designs Lab	GM318-UI/ UX Design and Development	GM320-Storyboarding and Narrative Development	CS270-Professional Practices
				GM231L-3D Design and Modelling Lab			
1700:2000		GM110-Computer Graphics and Visual Designs	HU414-Social Service	CS360L-Computer Networks Lab			GM200L-Fundamental of Game Design Lab

Class: BSCGD-V

Day	Sat, 11 Jan 2025	Sun, 12 Jan 2025	Mon, 13 Jan 2025	Tue, 14 Jan 2025	Wed, 15 Jan 2025	Thu, 16 Jan 2025	Fri, 17 Jan 2025
Time	Subject	Subject	Subject	Subject	Subject	Subject	Subject
0900:1200				CG341-3D Design and Modeling			CG223L-Cross-Platform Game Development Lab
1300:1600	CG223-Cross-Platform Game Development		CG331L-UI/ UX Design and Development Lab	CG341L-3D Design and Modeling Lab	CG331-UI/ UX Design and Development	CG205-Story Boarding and Narrative Development	CG223L-Cross-Platform Game Development Lab
				CG352L-Computer Graphics and Visual Designs Lab			
1700:2000		CG352-Computer Graphics and Visual Designs	HU313-Industrial Psychology		CG341L-3D Design and Modeling Lab	CG205L-Story Boarding and Narrative Development Lab	CG205L-Story Boarding and Narrative Development Lab
					CG352L-Computer Graphics and Visual Designs Lab		CG331L-UI/ UX Design and Development Lab



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Dept: **Computer Games Development**

Class: **BSCGD-VII**

Day	Sat, 11 Jan 2025	Sun, 12 Jan 2025	Mon, 13 Jan 2025	Wed, 15 Jan 2025	Thu, 16 Jan 2025
Time	Subject	Subject	Subject	Subject	Subject
0900:1200					GM404L-Game Engine Programming II Lab
1300:1600	GM404-Game Engine Programming II	GM436L-Animation Scripting and Mechanics Lab			
1700:2000			BA464-Project Management	GM436-Animation Scripting and Mechanics	

Class: **MSCGD-II**

Day	Sat, 11 Jan 2025	Sun, 12 Jan 2025	Wed, 15 Jan 2025	Sun, 19 Jan 2025
Time	Subject	Subject	Subject	Subject
1300:1600	CG711-Advanced 3D Design & Modeling	CG615-Computer Vision		CG625-Machine Learning
1700:2000			CG710-Advanced Game Design	

Class: **MSCGD-III**

Day	Sun, 12 Jan 2025	Sun, 19 Jan 2025
Time	Subject	Subject
1300:1600	CG615-Computer Vision	CG625-Machine Learning